Dice Addition



Ocunt the dots on the dice and add them.

e.g.

+



2

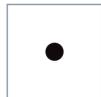




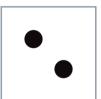




2



3







4



- :



5



•

2 Dice Addition



Ocunt the dots on the dice and add them.



$$+egin{bmatrix}ullet &ullet & ullet & ulle$$